



Art 2

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Course Description And Materials

This class is a full-year course designed to provide students an opportunity to grow their art practice by learning the problem-solving and inquiry processes that artists use to create work. An artist in this classroom is someone who uses artistic techniques to express themselves in intentional and visual ways. The emphasis in this class is to have each student learn the content through the process of solving the problems of each assignment in their own way.

Prerequisite: Drawing and Painting Workshop A

This course meets the Fine Art requirement for CSU/UC.

Supply List is located in Schoology AND Ben Franklin has it, too.

A donation of \$80 at the beginning of the year is greatly appreciated! Please make checks out to

Essential Learning Outcomes

1.A Generate possibilities for investigation.

1.B Describe how inquiry guides investigation through art and design.

1.C Describe how materials, processes, and ideas in art and design relate to context.

1.D Interpret works of art and design based on materials, processes, and ideas used.

1.E Investigate materials, processes, and ideas.

2.A Formulate questions or areas of inquiry that guide a sustained investigation through art and design.

2.B Conduct a sustained investigation through art and design that demonstrates practice, experimentation, and revision guided by questions or inquiry.

2.C Make works of art and design that demonstrate synthesis of materials, processes, and ideas.

2.D Make works of art and design that demonstrate 2-D, 3-D, or drawing skills.

3.A Identify, in writing, questions or inquiry that guided a sustained investigation through art and design.

3.B Describe, in writing, how a sustained investigation through art and design

shows evidence of practice, experimentation, and revision guided by questions or inquiry.

3.C Identify, in writing, materials, processes, and ideas used to make works of art and design.

3.D Describe how works of art and design demonstrate synthesis of materials, processes, and ideas.

3.E Describe how works of art and design demonstrate 2-D, 3-D, or drawing skills.

3.F Present works of art and design for viewer interpretation.

The Elements of Art and Principles of Design

Line - Shape - Form - Value - Space - Color - Texture - Rhythm - Balance -
Emphasis(contrast) - Proportion - Gradation - Harmony - Variety -
Movement

Additionally, this is a standards-driven course. Common Core State Standards in Visual Art may be found at:

<https://www.cde.ca.gov/be/st/ss/vapacontentstds.asp>

Participation Expectations

It is of utmost importance that students in this class respect each other's artistic process. We will always speak kindly to each other about our artwork, and be aware that making art puts us in a vulnerable space where empathy and kindness is required. Students will be asked to participate fully in each class session, listening, practicing, creating, and responding to the lesson of the day.

Students are expected to have a sketchbook and a pencil with an eraser, and an open mind, at all times for this class.

Everyone should share a sense of duty to keep the class looking awesome, and keeping their property safe. This means: Please, put things away. Your own supplies should be locked up in your locker or file, and the class supplies cleaned and organized to make them ready for the next class.

It is required to put your name, date, and period on your projects and your own supplies. Grading artwork that already went home or has no name is impossible. Keep projects and belongings file. We do not want artwork disappearing, or someone else turning it in as their own.

Basic rules of the house:

What I expect from every student is that they know, understand, and abide by all rules as follows:

- 1) Keep class time totally distraction-free from mobile phones. Upon entry, first put your backpack where it belongs and put your mobile phone in your personally designated holder, hanging on my door.
- 2) Second, gather all your supplies and then go to your assigned seat.
- 3) Be in your assigned seat with all necessary supplies and working when the bell rings.
- 4) Do not be tardy. If you're late I'll mark you tardy or ask you to go get a slip from the office.
- 5) No backpacks are allowed on tables, desks, or in workspaces because it's too crowded. Please put your personal items/backpack on the back of your chair or under your chair in the art classroom.
- 6) It's ok to move around the classroom, but with focus! If you're not on task, I'll ask you to sit down and begin your project.
- 7) Tiny snacks and drinks are fine. Make sure to put your trash in the trash can or recycle.
- 8) Treat materials like they're your own. Each student will clean up their own brushes and tools and workspaces.
- 9) Please don't waste paint or any materials: always put extra back into the container, not down the drain.
- 10) No throwing anything in the classroom.
- 11) Please don't talk while the teacher or guest speaker is talking. Come to attention quickly and follow directions.
- 12) Raise your hand, call out my name, or come to my desk to ask questions as often as you like.
- 13) Bathroom breaks are acceptable one at a time. Don't leave the room without permission and a Minga pass.
- 14) Projects must be on time unless you have been absent for a valid reason. Submit a picture of the project to schoology by the due date.
- 15) Projects have the student's name, date, and period. It's impossible to grade work with no name!
- 16) Please don't take work home until it's completely graded and entered into the gradebook.

- 17) Artworks should show the highest quality of craftsmanship for that student's particular skill level.
- 18) Projects must be fully completed. Missing parts or technical steps can result in a lower grade.
- 19) Projects must be on time. Grades will drop if projects are late.
- 20) If your absence is excused due to a legitimate cause and there are missed assignments, you may make them up within the number of days that you were absent.
- 21) Written work must be original thought, adhering to our academic integrity policy.
- 22) Clean your table, working area, and all your materials. Make sure things are spotless and put away during clean up.
- 23) Do your daily assigned cleaning job for your table.
- 24) Begin cleaning up at the 5 or 10 minute clean up bell. Check your table roster daily when you walk in, and do that job when your personal supplies are cleaned up.
- 25) Stay in your seat and in the classroom until the final bell rings. Don't leave the room early or without permission or you will be marked truant.
- 26) When the final bell rings you can get your phone and exit.
- 27) Noncompliance with any rules will result in further disciplinary action including the NU referral process.

Grading Policy

Grading is done in Schoology.

All assignments must be submitted to Schoology for grading with:

1. A picture (JPEG ONLY) of the project uploaded to that assignment
2. Any assignments not turned in via Schoology cannot be graded

Progress Reports and Report Cards are posted on Aeries.

Please find your student and parent login credentials for these sites in your welcome letter.

As a parent, you can check Schoology and Aeries as often as you like to help your student stay on top of all due dates. Make an effort to encourage them to always turn in complete work, on-time. Every Unit of Study will be composed of smaller practice

assignments, sketches, critiques, lecture quizzes, and larger final projects. Each major assignment will follow this [rubric](#).

To do well in this class, students need to complete all the assignments with an attention to detail and careful craftsmanship. All students (regardless of artistic talent) can do well in this class, if they complete all the assignments with an effort to learn and improve.

Student Absences

Students will always be able to access assignments through **Schoology**, and appropriate time will be given for students to make up work. After late work is submitted into **Schoology**, students should ALWAYS check to make sure assignments have been graded after turn in.

Late Work Policy

It is important that students complete practice assignments, and gain the knowledge of the assignment during the unit of study. Therefore, I do take off points for work that is turned in late (with forgiveness for sicknesses or events out of a student's control). Unfinished work will be graded as such, and late work will have a 10% reduction.

Classroom Norms

1. Be present
 - a. Put your cell phone on silent and put it in the classroom cell phone holder
 - b. Have your materials, sketchbook, or whatever you need at the beginning of the class period
2. Practice Quality Communication
 - a. Keep answers short and on-topic
 - b. Ask questions or add content to the pool of knowledge.
 - c. Listen more than you speak - Lots of people may want to share their views and it is important that you give everyone a chance to engage. Contribute when you can, be courteous to others, and try to listen more than you speak.
 - d. Avoid the use of acronyms unless you define their meaning first.
 - e. Avoid the use of sarcasm. It can end up hurting feelings.

Mobile Phone Policy - School wide

Upon entering the classroom, students will place mobile phones into a holder with a corresponding number to their name on the roll sheet. Phones will remain there until the final bell and students can retrieve them then. Students without a device will place a notecard in the holder. This procedure helps me take roll accurately and aids in creating a distraction-free learning environment for all students and staff.